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OGC Training Data Markup Language for Artificial Intelligence (TrainingDML-AI) Part 2: JSON Encoding Standard

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Abstract

JavaScript Object Notation (JSON) is widely used for encoding data in Web-based applications. It consists of sets of objects described by name/value pairs. This OGC standard describes a JSON encoding for geospatial training datasets. It is based on OGC Training Data Markup Language for Artificial Intelligence (TrainingDML-AI) Part 1: Conceptual Model Standard.

Keywords

The following are keywords to be used by search engines and document catalogues.

ogcdoc, OGC document, artificial intelligence, machine learning, deep learning, earth observation, remote sensing, training data, training sample, encoding, JSON

Preface

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Security Considerations

No security considerations have been made for this Standard

Submitting organizations

The following organizations submitted this Document to the Open Geospatial Consortium (OGC):

Organization name(s)

Submitters

All questions regarding this submission should be directed to the editor or the submitters:

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Contributors

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# Scope

This OGC standard defines a JSON encoding of training datasets. The standard provides a document model for the exchange of information describing training datasets, both within and between different organizations.

The document model is derived from the conceptual models defined in the OGC Training Data Markup Language for Artificial Intelligence (TrainingDML-AI) Part1: Conceptual Model Standard.

# Conformance

This standard defines a JSON encoding for AI training dataset. The standardization targets for this standard is:

• TrainingDML-AI JSON Encoding Schema

Conformance with this standard shall be checked using all the relevant tests specified in Annex A (normative) of this document. The framework, concepts, and methodology for testing, and the criteria to be achieved to claim conformance are specified in the OGC Compliance Testing Policies and Procedures and the OGC Compliance Testing web site.

All requirements-classes and conformance-classes described in this document are owned by the standard identified.

# Normative References

The following normative documents contain provisions that, through reference in this text, constitute provisions of this document. For dated references, subsequent amendments to, or revisions of, any of these publications do not apply. For undated references, the latest edition of the normative document referred to applies.

RFC 7159, The JavaScript Object Notation (JSON) Data Interchange Format, 2014, <http://www.ietf.org/rfc/rfc7159.txt>

RFC 7946, The GeoJSON Format, 2016, <https://tools.ietf.org/html/rfc7946>

RFC 3986, Uniform Resource Identifiers (URI): Generic Syntax, 2005 <http://www.ietf.org/rfc/rfc3986.txt>

RFC 3987, Internationalised Resource Identifiers (IRIs), 2005, <https://tools.ietf.org/html/rfc3987>.he JSON Data Interchange Format, 2017, <http://www.ecma-international.org/publications/files/ECMA-ST/ECMA-404.pdf>

# Terms and Definitions

This document used the terms defined in Policy Directive 49[[1]](#footnote-1), which is based on the ISO/IEC Directives, Part 2, Rules for the structure and drafting of International Standards. In particular, the word “shall” (not “must”) is the verb form used to indicate a requirement to be strictly followed to conform to this Standard and OGC documents do not use the equivalent phrases in the ISO/IEC Directives, Part 2.

For the purposes of this document, the following additional terms and definitions apply.

## Artificial Intelligence (AI)

refers to a set of methods and technologies that can empower machines or software to learn and perform tasks like humans.

SOURCE: OGC Training Data Markup Language for Artificial Intelligence (TrainingDML-AI) Part1: Conceptual Model Standard

## Machine Learning (ML)

an important branch of artificial intelligence. ML processes create models from training data by using a set of learning algorithms, and then can use these models to make predictions. Depending on whether the training data include labels, the learning algorithms can be divided into supervised and unsupervised learning.

SOURCE: OGC Training Data Markup Language for Artificial Intelligence (TrainingDML-AI) Part1: Conceptual Model Standard

## Deep Learning (DL)

a subfield of machine learning concerned with algorithms inspired by the structure and function of the brain called artificial neural networks.

SOURCE: <https://machinelearningmastery.com/what-is-deep-learning>

## Training Dataset

a collection of samples, often labelled in terms of supervised learning. A training dataset can be divided into training, validation, and test sets. Training samples are different from samples in [OGC Observations & Measurements (O&M)](https://portal.ogc.org/files/?artifact_id=41579). They are often collected in purposive ways that deviate from purely probability sampling, with known or expected results labelled as values of a dependent variable for generating a trained predictive model.

SOURCE: OGC Training Data Markup Language for Artificial Intelligence (TrainingDML-AI) Part1: Conceptual Model Standard

## Label

refers to known or expected results annotated as values of a dependent variable in training samples. A training sample label is different from those on a geographical map, which are known as map labels or annotations.

SOURCE: OGC Training Data Markup Language for Artificial Intelligence (TrainingDML-AI) Part1: Conceptual Model Standard

## JavaScript Object Notation (JSON)

a lightweight, text-based, language-independent syntax for defining data interchange formats. It was derived from the ECMAScript programming language, but is programming language independent. JSON defines a small set of structuring rules for the portable representation of structured data.

SOURCE: ECMA-404 The JSON data interchange syntax 2nd edition, December 2017

## JSON Schema

a vocabulary that allows you to annotate and validate JSON documents.

SOURCE: https://json-schema.org/

# Conventions

This section provides details and examples for any conventions used in the document.

## Identifiers

The normative provisions in this specification are denoted by the URI

http://www.opengis.net/spec/TrainingDML-AI-2/1.0

All requirements and conformance tests that appear in this document are denoted by partial URIs which are relative to this base.

## Abbreviated terms

In this document the following abbreviations and acronyms are used or introduced:

AI Artificial Intelligence

EO Earth Observation

ISO International Organization for Standardization

JSON JavaScript Object Notation

ML Machine Learning

OGC Open Geospatial Consortium

RS Remote Sensing

TD Training Data

UML Unified Modelling Language

XML Extensible Markup Language

# Overview

This standard defines a JSON-based serialization syntax for geospatial training datasets. While other serialization forms are possible, such alternatives are not discussed in this document.

When serialized, absent properties are represented by either (a) setting the property value to null, or (b) by omitting the property declaration altogether at the option of the publisher. These representations are semantically equivalent. If a property has an array value, the absence of any items in that array shall be represented by omitting the property entirely or by setting the value to null. The appropriate interpretation of an omitted or explicitly null value is that no value has been assigned as opposed to the view that the given value is empty or nil.

JSON does not have a formal class model. JSON objects are just sets of properties. However, the JSON encoding described in this standard features a “type” property on each JSON object.

A training dataset document conforming to this standard is a JSON document whose root value is an AI\_TrainingDataset object.

## JavaScript Object Notation

JavaScript Object Notation (JSON) is a lightweight, text-based, language-independent data interchange format that defines a small set of formatting rules for the portable representation of structured data. JSON is derived from the object literals of JavaScript, as defined in the ECMAScript Programming Language Standard and can represent four primitive types (strings, numbers, boolean values, and null) and two structured types (objects and arrays). The ordering of the members or properties of any JSON object is considered irrelevant. Even though JSON is based on a subset of the JavaScript Programming Language it is currently well supported by nearly all programming languages, including Java, Python, and C#.

The JSON format is currently described by two competing standards, RFC7159 and ECMA-404. Both standards documents are consistent, but the latter defines mainly the grammatical syntax where the former provides some additional semantic and security points.

# Requirements for TrainingDML-AI JSON Encoding

## Requirements class: base

### Requirements class: JSON base type

This requirements class defines the base requirements for JSON encodings. It includes definitions of common types used in the TrainingDML-AI JSON encoding.

|  |  |
| --- | --- |
| **Requirements class** | |
| /req/base/json-base-type | |
| Dependency | JSON |
| Requirement | /req/base/json-base-type/json |
| Requirement | /req/base/json-base-type/data-time |
| Requirement | /req/base/json-base-type/named-value |
| Requirement | /req/base/json-base-type/url |
| Requirement | /req/base/json-base-type/generic-attribute |

The first requirement is that a TrainingDML-AI JSON document is a valid JSON document.

|  |  |
| --- | --- |
| Requirement | /req/base/json-base-type/json  An instance shall be a conformant JSON document, as defined in ECMA-404 |

JSON has a limited range of built-in types (http://json.org/ ). The following requirements provide standard JSON representations of additional types required across all requirements within this specification.

A DateTime is encoded as a text string.

|  |  |
| --- | --- |
| Requirement | /req/base/json-base-type/data-time  Each DateTime value shall be encoded as a character string matching one of the following XML Schema types: http://www.w3.org/TR/xmlschema11-2/#dateTime http://www.w3.org/TR/xmlschema11-2/#date http://www.w3.org/TR/xmlschema11-2/#gYearMonth http://www.w3.org/TR/xmlschema11-2/#gYear. |

Examples:

1. “2022-08-08T08:08:00.00+08:00”
2. “2022-08-08T08:08:00.00Z”
3. “2022-08-08”
4. “2022-08”
5. “2022”

A NamedValue is encoded as a JSON object with two properties named “key” and “value”.

|  |  |
| --- | --- |
| Requirement | /req/base/json-base-type/named-value  Each NamedValue value shall be encoded as a JSON object with properties “key” and “value”, while the value of property “key” is a text string. |

Examples:

1. {“key”: “forest”, “value”: “RGB(0,255,255)”}
2. {“key”: “precision”, “value”: 0.8}

A URL is encoded as a text string.

|  |  |
| --- | --- |
| Requirement | /req/base/json-base-type/url  Each URL value shall be encoded as a text string. |

Examples:

1. “http://www.opengeospatial.org”
2. “/file.txt”

A GenericAttribute is encoded as a JSON object with three properties named “name”, “type”, and “value”.

|  |  |
| --- | --- |
| Requirement | /req/base/json-base-type/named-value  Each GenericAttribute value shall be encoded as a JSON object with properties “name”, “type”, and “value”, while the value of properties “name” and “type” is a text string. |

Examples:

1. {“name”: “doi”, “type”: “string”, “value”: “10.1080/13658816.2022.2087223”}
2. {“name”: “numOfLabelers”, “type”: “int”, “value”: 10}

### Requirements class: ISO metadata type

This requirement class defines the requirements for JSON encoding of ISO metadata types.

|  |  |
| --- | --- |
| **Requirements class** | |
| /req/base/iso-metadata-type | |
| Dependency | JSON |
| Dependency | GeoJSON |
| Requirement | /req/base/iso-metadata-type/band |
| Requirement | /req/base/iso-metadata-type/extent |
| Requirement | /req/base/iso-metadata-type/citation |

An MD\_Band is encoded as a text string or a JSON object

|  |  |
| --- | --- |
| Requirement | /req/base/iso-metadata-type/band  Each MD\_Band value shall be encoded as a text string or a JSON object or a JSON object matching the XML Schema type: https://schemas.isotc211.org/19115/-1/mrc/1.3#MD\_Band. |

Example:

1. “red”
2. {“boundMax”: 690, “boundMin”: “630”, “boundUnits”: “nm”}

The encoding of EX\_Extent follows GeoJSON for Bounding Box.

|  |  |
| --- | --- |
| Requirement | /req/base/iso-metadata-type/extent  Each EX\_Extent value shall be encoded using the GeoJSON bounding box encoding. |

Example:

1. [120.0, 30.0, 130.0, 40.0]
2. [120.0, 30.0, 10.0, 130.0, 40.0, 20.0]

A CI\_Citation is encoded as a text string or a JSON object.

|  |  |
| --- | --- |
| Requirement | /req/base/iso-metadata-type/citation  Each CI\_Citation value shall be encoded as a text string or a JSON object matching the XML Schema type: https://schemas.isotc211.org/19115/-1/cit/1.3#CI\_Citation. |

Example:

1. “http://www.opengeospatial.org”
2. {“title”: “Open Geospatial Consortium”, “alternateTitle”: “OGC”, “identifier”: “http://www.opengeospatial.org”}

### Requirements class: ISO quality type

This requirement class defines the requirements for JSON encoding of ISO quality types.

|  |  |
| --- | --- |
| **Requirements class** | |
| /req/base/iso-quality-type | |
| Dependency | JSON |
| Requirement | /req/base/iso-quality-type/element |

A DQ\_Element object is encoded as a JSON object with properties shown in Table 1.

|  |  |
| --- | --- |
| Requirement | /req/base/iso-quality-type/element  Each DQ\_Element value shall be encoded as a JSON object with properties shown in Table 1. |

Table DQ\_Element properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| measure | The type of evaluation. | CharacterString [0..1] | Optional |
| evaluationMethod | The procedure used to evaluate the measure. | CharacterString [0..1] | Optional |
| result | The output of the evaluation. | CharacterString [1..1] | Mandatory |

Example:

{

“measure”: “Number of excess labels”,

“evaluationMethod”: “Compare the number of labelled objects in the training dataset against the ground truth”,

“result”: “2”

}

### Requirements class: geospatial type

This requirement class defines the requirements for JSON encoding of geospatial types.

|  |  |
| --- | --- |
| **Requirements class** | |
| /req/base/geospatial-type | |
| Dependency | JSON |
| Dependency | GeoJSON |
| Requirement | /req/geospatial-type/geometry |

The encoding of Geometry follows GeoJSON for Position, Point, MultiPoint, LineString, MultiLineString, Polygon, MultiPolygon, and Geometry Collection.

|  |  |
| --- | --- |
| Requirement | /req/geospatial-type/geometry  Each Geometry value that describes 0-D, 1-D, or 2-D geometries with positions shall be encoded using the GeoJSON geometry encoding. |

Examples:

1. {“type”: “Point”, “coordinates”: [120.0, 30.0]}
2. {“type”: “LineString”, “coordinates”: [[120.0, 30.0], [130.0, 40.0]]}
3. {“type”: “Polygon”, “coordinates”: [[[120.0, 30.0], [130.0, 30.0], [125.0, 40.0], [120.0, 30.0]]]}

## Requirements class: AI\_TrainingDataset

This Requirements class defines a JSON encoding for AI\_TrainingDataset module, which is based on the current version of the UML model presented in the TrainingDML-AI Part1: Conceptual Model Standard.

|  |  |
| --- | --- |
| **Requirements class** | |
| /req/ai-training-dataset | |
| Dependency | JSON |
| Dependency | /req/base/json-base-type |
| Dependency | /req/base/iso-metadata-type |
| Dependency | /req/ai-training-data |
| Dependency | /req/ai-task |
| Dependency | /req/ai-labeling |
| Dependency | /req/ai-td-quality |
| Dependency | /req/ai-td-changeset |
| Requirement | /req/ai-training-dataset/training-dataset |
| Requirement | /req/ai-training-dataset/metrics-in-literature |
| Requirement | /req/ai-training-dataset/eo-training-dataset |
| Requirement | /req/ai-training-dataset/eo-data-source |

An AI\_TrainingDataset object is encoded as a JSON object with properties shown in Table 2.

|  |  |
| --- | --- |
| Requirement | /req/ai-training-dataset/training-dataset  Each AI\_TrainingDataset object shall implement the properties shown in Table 2. |

Table AI\_TrainingDataset properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the training dataset. | “TrainingDataset” | Mandatory |
| id | Identification of the AI training dataset. | CharacterString [1..1] | Mandatory |
| name | Name of the AI training dataset. | CharacterString [1..1] | Mandatory |
| description | Description of the AI training dataset. | CharacterString [1..1] | Mandatory |
| version | Version number of the AI training dataset. | CharacterString [0..1] | Optional |
| amountOfTrainingData | Total number of training samples in the AI training dataset. | Int [1..1] | Mandatory |
| createdTime | Time when the AI training dataset was created. | DateTime [0..1] | Optional |
| updatedTime | Time when the AI training dataset was updated. | DateTime [0..1] | Optional |
| license | License description of the AI training dataset. | CharacterString [0..1] | Optional |
| providers | People or organizations who provide the AI training dataset. | CharacterString [0..\*] | Optional |
| keywords | Keywords of the AI training dataset. | CharacterString [0..\*] | Optional |
| metricsInLIT | Results of performance metrics achieved by AI/ML algorithms in the peer-reviewed literature. | AI\_MetricsInLiterature [0..\*] | Optional |
| statisticsInfo | Statistics results of training samples in each class. | NamedValue [0..\*] | Optional |
| numberOfClasses | Total number of classes in the AI training dataset. | Int [1..1] | Mandatory |
| classficationSchema | Classification schema for classes used in the AI training dataset. | CharacterString [0..1] | Optional |
| tasks | Task description of the training dataset. | AI\_Task [1..\*] | Mandatory |
| labeling | Provenance information of how the training dataset is labeled. | AI\_Labeling [0..\*] | Optional |
| quality | Quality information of the training dataset. | AI\_TDQuality [0..1] | Optional |
| changesets | Changeset between two versions of the training dataset. | AI\_TDChangeset [0..\*] | Optional |
| data | Training data in the training dataset. | AI\_TrainingData [1..\*] | Mandatory |
| genericAttributes | Attributes of the training dataset that are not defined. | GenericAttribute [0..\*] | Optional |

Example:  
{

“type”: “TrainingDataset”,

“id”: “whu\_rs19”,

“name”: “WHU-RS19”,

“description”: “Wuhan University-Remote Sensing 19 Categories (WHU-RS19) has 19 classes of remote sensing images scenes obtained from Google Earth”,

“amountOfTrainingData”: 1013,

“createdTime”: “2010”,

“providers”: [“Wuhan University”],

“keyword”: [“Remote Sensing”, “Scene Classification”],

“numberOfClasses”: 19,

“data”: [..]

}

An AI\_MetricsInLiterature is encoded as JSON object with properties shown in Table 3.

|  |  |
| --- | --- |
| Requirement | /req/ai-training-dataset/metrics-in-literature  Each AI\_MetricsInLiterature value shall implement the properties shown in Table 3. |

Table AI\_MetricsInLiterature properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| doi | Digital object identifier of the peer-reviewed literature. | CharacterString [1..1] | Mandatory |
| algorithm | AI/ML algorithms used in the peer-reviewed literature. | CharacterString [0..1] | Optional |
| metrics | Metrics and results of AI/ML algorithms in the peer-reviewed literature. | NmaedValue [1..\*] | Mandatory |

Example:

{

“doi”: “10.1109/TGRS.2019.2917161”,

“algorithm”: “FACNN”,

“metrics”: [{“key”: “Overall Accuracy”, “value”: 0.9881}]

}

An AI\_EOTrainingDataset object is encoded as a JSON object with properties shown in Table 2 and Table 4.

|  |  |
| --- | --- |
| Requirement | /req/aitrainingdataset/eo-training-dataset  Each AI\_EOTrainingDataset object shall implement the properties both shown in Table 2 and Table 4. |

Table AI\_EOTrainingDataset properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the training dataset. | “EOTrainingDataset” | Mandatory |
| extent | Spatial extent of the EO training dataset. | EX\_Extent [0..1] | Optional |
| dataSources | Data sources description of the EO training dataset. | AI\_EODataSource [1..\*] | Mandatory |
| bands | Bands description of the images used in the EO training dataset. | MD\_Band [0..\*] | Optional |
| imageSize | Size of the images used in the EO training dataset. | ChracterString [0..1] | Optional |

Example:

{

“type”: “EOTrainingDataset”,

“id”: “whu\_rs19”,

“name”: “WHU-RS19”,

“description”: “Wuhan University-Remote Sensing 19 Categories (WHU-RS19) has 19 classes of remote sensing images scenes obtained from Google Earth”,

“amountOfTrainingData”: 1013,

“createdTime”: “2010”,

“providers”: [“Wuhan University”],

“keyword”: [“Remote Sensing”, “Scene Classification”],

“numberOfClasses”: 19,

“extent”: [-180, -90, 180, 90],

“dataSources”: [{

“id”: “googleEarth”,

“dataType”: “Optical”,

“citation”: “Google Earth”,

“resolution”: “0.5m”

}]

“bands”: [“red”, “green”, “blue”],

“imageSize”: “6000x7600”,

“data”: [..]

}

An AI\_EODataSource is encoded as JSON object with properties shown in Table 5.

|  |  |
| --- | --- |
| Requirement | /req/ai-training-dataset/eo-data-source  Each AI\_EODataSource shall implement the properties shown in Table 5. |

Table AI\_EODataSource properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| id | Identifier of the EO data source. | CharacterString [1..1] | Mandatory |
| dataType | Type description of the EO data provided by the EO data source. | CharacterString [0..1] | Optional |
| citation | Citation of the EO data source. | CI\_Ciation [0..1] | Optional |
| platform | Platform used by the EO data source. | CharacterString [0..1] | Optional |
| sensor | Sensors used by the EO data source. | CharacterString [0..1] | Optional |
| resolution | Resolution description of the EO data provided by the EO data source. | CharacterString [0..1] | Optional |
| format | Data format. | CharacterString [1..1] | Mandatory |

Example:

{

“id”: “googleEarth”,

“dataType”: “Optical”,

“citation”: “Google Earth”,

“resolution”: “0.5m”

“format”: “image/geotiff”

}

## Requirements class: AI\_TrainingData

This Requirements class defines a JSON encoding for AI\_TrainingData module, which is based on the current version of the UML model presented in the TrainingDML-AI Part1: Conceptual Model Standard.

|  |  |
| --- | --- |
| **Requirements class** | |
| /req/ai-training-data | |
| Dependency | JSON |
| Dependency | /req/base/json-base-type |
| Dependency | /req/base/iso-metadata-type |
| Dependency | /req/ai-label |
| Requirement | /req/ai-training-data/training-data |
| Requirement | /req/ai-training-data/eo-training-data |

An AI\_TrainingData object is encoded as a JSON object with properties shown in Table 6.

|  |  |
| --- | --- |
| Requirement | /req/ai-training-dataset/training-data  Each AI\_TrainingData object shall implement the properties shown in Table 6. |

Table AI\_TrainingData properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the training data. | “TrainingData” | Mandatory |
| id | Identification of the AI training data. | CharacterString [1..1] | Mandatory |
| trainingType | Training type of the individual AI training sample. | AI\_TrainingTypeCode [0..1] | Optional |
| numberOfLabels | Total number of labels in the individual AI training sample. | Int [0..1] | Optional |
| genericAttributes | Attributes of the training data that are not defined. | GenericAttribute [0..\*] | Optional |
| labels | Labels in the training data. | AI\_Label [1..\*] | Mandatory |

Example:

{

“type”: “TrainingData”,

“id”: “viaduct\_57”,

“numberOfLabels”: 1,

“labels”: [{..}]

}

An AI\_TrainingTypeCode is encoded as a text string whose value is one of “training”, “validation” or “test”.

|  |  |
| --- | --- |
| Requirement | /req/ai-training-dataset/training-type-code  Each AI\_TrainingTypeCode value shall be a text string whose value is one of “training”, “validation” or “test”. |

Examples:

1. “training”
2. “validation”
3. “test”

An AI\_EOTrainingData object is encoded as a JSON object with properties both shown in Table 6 and Table 7.

|  |  |
| --- | --- |
| Requirement | /req/ai-training-dataset/eo-training-data  Each AI\_EOTrainingData object shall implement the properties both shown in Table 6 and Table 7. |

Table AI\_EOTrainingData properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the EO training data. | “EOTrainingData” | Mandatory |
| extent | Spatial extent of the individual EO training sample. | EX\_Extent [0..1] | Optional |
| dateTime | Data time when the EO data was obtained. | DateTime [0..\*] | Optional |
| dataURL | URL of the EO data. | URL [1..\*] | Mandatory |
| dataSourceId | Identities of the EO data sources. | CharacterString [1..\*] | Mandatory |

Example:

{

“type”: “EOTrainingData”,

“id”: “viaduct\_57”,

“extent”: [-180, -90, 180, 90],

“numberOfLabels”: 1,

“dateTime”: “2017”,

“dataSourceId”: “googleEarth”,

“dataURL”: “/image/Viaduct/viaduct\_57.jpg”,

“labels”: [{..}]

}

## Requirements class: AI\_Task

This Requirements class defines a JSON encoding for AI\_Task module, which is based on the current version of the UML model presented in the TrainingDML-AI Part1: Conceptual Model Standard.

|  |  |
| --- | --- |
| **Requirements class** | |
| /req/ai-task | |
| Dependency | JSON |
| Dependency | /req/base/json-base-type |
| Dependency | /req/base/iso-metadata-type |
| Requirement | /req/ai-task/task |
| Requirement | /req/ai-task/eo-task |

An AI\_Task object is encoded as a JSON object with properties shown in Table 8.

|  |  |
| --- | --- |
| Requirement | /req/ai-task/task  Each AI\_Task object shall implement the properties shown in Table 8. |

Table AI\_Task properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the task object. | “Task” | Mandatory |
| description | Description of the AI task. | CharacterString [0..1] | Optional |
| genericAttributes | Additional attributes for task description. | GenericAttribute [0..\*] | Optional |

Example:

{

“type”: “Task”,

“description”: “Structural high-resolution satellite image indexing”

}

An AI\_EOTask object is encoded as a JSON object with properties both shown in Table 8 and Table 9.

|  |  |
| --- | --- |
| Requirement | /req/ai-task/task  Each AI\_EOTask object shall implement the properties shown in Table 8 and Table 9. |

Table AI\_EOTask properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the task object. | “EOTask” | Mandatory |
| taskType | Type of the EO task. | CharacterString [1..1] | Mandatory |

Example:

{

“type”: “EOTask”,

“description”: “Structural high-resolution satellite image indexing”

“taskType”: “Scene Classification”

}

## Requirements class: AI\_Label

This Requirements class defines a JSON encoding for AI\_Label module, which is based on the current version of the UML model presented in the TrainingDML-AI Part1: Conceptual Model Standard.

|  |  |
| --- | --- |
| **Requirements class** | |
| /req/ai-label | |
| Dependency | JSON |
| Dependency | /req/base/json-base-type |
| Dependency | /req/base/iso-metadata-type |
| Dependency | /req/base/geospatial-type |
| Requirement | /req/ai-label/label |
| Requirement | /req/ai-label/scene-label |
| Requirement | /req/ai-label/object-label |
| Requirement | /req/ai-label/pixel-label |

An AI\_Label object is encoded as a JSON object with properties shown in Table 10.

|  |  |
| --- | --- |
| Requirement | /req/ai-label/label  Each AI\_Label object shall implement the properties shown in Table 10. |

Table AI\_Label properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the label object. | “Label” | Mandatory |
| isNegative | Whether the training sample related to the label is a positive or negative sample. | bool [0..1] | Optional |
| genericAttributes | Additional attributes for AI label description. | GenericAttribute [0..\*] | Optional |

Example:

{

“type”: “Label”,

“isNegative”: false

}

An AI\_SceneLabel object is encoded as a JSON object with properties shown in Table 11.

|  |  |
| --- | --- |
| Requirement | /req/ai-label/scene-label  Each AI\_SceneLabel object shall implement the properties shown in Table 11. |

Table AI\_SceneLabel properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the label object at the scene level. | “SceneLabel” | Mandatory |
| class | Class that records the semantic of the scene of the training sample. | CharacterString [1..1] | Mandatory |

Example:

{

“type”: “SceneLabel”,

“class”: “Airport”

}

An AI\_ObjectLabel object is encoded as a JSON object with properties shown in Table 12.

|  |  |
| --- | --- |
| Requirement | /req/ai-label/object-label  Each AI\_ObjectLabel object shall implement the properties shown in Table 12. |

Table AI\_ObjectLabel properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the label object at the object level. | “ObjectLabel” | Mandatory |
| object | Geometry object that represents the position of the object. | GM\_Object [1..1] | Mandatory |
| geometryType | Type of the geometry. | CharacterString [0..1] | Optional |
| class | Class that records the semantic of the object type. | CharacterString [1..1] | Mandatory |
| isDiffDetectable | Whether the object is difficult to detect. | bool [0..1] | Optional |

Example:

{

“type”: “ObjectLabel”,

“class”: “small-vehicle”,

“object”: {“type”: “Polygon”, “coordinates”: [[2257.0, 332.0], [2271.0, 332.0], [2271.0, 350.0], [2257.0, 350.0], [2257.0, 332.0]]},

“geometryType”: “Horizontal BBox”,

“isDiffDetectable”: false

}

An AI\_PixelLabel object is encoded as a JSON object with properties shown in Table 13Table 11.

|  |  |
| --- | --- |
| Requirement | /req/ai-label/pixel-label  Each AI\_PixelLabel object shall implement the properties shown in Table 13. |

Table AI\_PixelLabel properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the label object at the pixel level. | “PixelLabel” | Mandatory |
| imageURL | URL of the images representing the label information. | URL [1..\*] | Mandatory |
| imageFormat | Image data format. | CharacterString [1..1] | Mandatory |

Example:

{

“type”: “PixelLabel”,

“imageURL”: “/label\_5classes/GF2\_PMS1\_\_L1A0000647767-MSS1\_label.tif”,

“imageFormat”: “image/tiff”

}

## Requirements class: AI\_Labeling

This Requirements class defines a JSON encoding for AI\_Labeling module, which is based on the current version of the UML model presented in the TrainingDML-AI Part1: Conceptual Model Standard.

|  |  |
| --- | --- |
| **Requirements class** | |
| /req/ai-labeling | |
| Dependency | JSON |
| Dependency | /req/base/json-base-type |
| Dependency | /req/base/iso-metadata-type |
| Requirement | /req/ai-labeling/labeling |
| Requirement | /req/ai-labeling/labeler |
| Requirement | /req/ai-labeling/labeling-procedure |

An AI\_Labeling object is encoded as a JSON object with properties shown in Table 14.

|  |  |
| --- | --- |
| Requirement | /req/ai-labeling/labeling  Each AI\_Labeling object shall implement the properties shown in Table 14. |

Table AI\_ Labeling properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the labeling object. | “Labeling” | Mandatory |
| id | Identifier of the labeling. | CharacterString [1..1] | Mandatory |
| labelers | Labelers of the labeling activity. | AI\_Labeler [0..\*] | Optional |
| procedure | Procedure used in the labeling activity. | AI\_LabelingProcedure [0..1] | Optional |

Example:

{

“type”: “Labeling”,

“id”: “0”,

“labelers”: [{..}],

“procedure”: {..}

}

An AI\_Labeler object is encoded as a JSON object with properties shown in Table 15.

|  |  |
| --- | --- |
| Requirement | /req/ai-labeling/labeler  Each AI\_Labeler object shall implement the properties shown in Table 15. |

Table AI\_ Labeler properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the labeler object. | “Labeler” | Mandatory |
| id | Identifier of the labeler. | CharacterString [1..1] | Mandatory |
| name | Name of the labeler. | CharacterString [1..1] | Mandatory |

Example:

{

“type”: “Labeler”,

“id”: “0”,

“name”: “Tom”

}

An AI\_LabelingProcedure object is encoded as a JSON object with properties shown in Table 16.

|  |  |
| --- | --- |
| Requirement | /req/ai-labeling/labeling-procedure  Each AI\_LabelingProcedure object shall implement the properties shown in Table 16. |

Table AI\_ LabelingProcedure properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the labeling procedure object. | “LabelingProcedure” | Mandatory |
| id | Identifier of the labeling procedure. | CharacterString [1..1] | Mandatory |
| methods | Methods used in the labeling procedure. | CharacterString [1..\*] | Mandatory |
| tools | Tools or software used in the labeling procedure. | CharacterString [0..1] | Optional |

Example:

{

“type”: “LabelingProcedure”,

“id”: “0”,

“methods”: [“manual”],

“tools”: [“ArcGIS”]

}

## Requirements class: AI\_TDQuality

This Requirements class defines a JSON encoding for AI\_TDQuality module, which is based on the current version of the UML model presented in the TrainingDML-AI Part1: Conceptual Model Standard.

|  |  |
| --- | --- |
| **Requirements class** | |
| /req/ai-td-quality | |
| Dependency | JSON |
| Dependency | /req/base/json-base-type |
| Dependency | /req/base/iso-metadata-type |
| Dependency | /req/base/iso-quality-type |
| Requirement | /req/ai-td-quality/td-quality |
| Requirement | /req/ai-td-quality/scene-td-quality |
| Requirement | /req/ai-td-quality/object-td-quality |
| Requirement | /req/ai-td-quality/pixel-td-quality |

An AI\_TDQuality object is encoded as a JSON object with properties shown in Table 17.

|  |  |
| --- | --- |
| Requirement | /req/ai-td-quality/td-quality  Each AI\_TDQuality object shall implement the properties shown in Table 17. |

Table AI\_TDQuality properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the TD quality object. | “TDQuality” | Mandatory |
| scope | The scope of the TD quality unit. | CharacterString [1..1] | Mandatory |
| genericAttributes | Additional attributes for TD quality description. | GenericAttribute [0..\*] | Optional |

Example:

{

“type”: “TDQuality”,

“scope”: “WHURS19 training dataset”

}

An AI\_SceneTDQuality object is encoded as a JSON object with properties both shown in Table 17 and Table 18.

|  |  |
| --- | --- |
| Requirement | /req/ai-td-quality/scene-td-quality  Each AI\_SceneTDQuality object shall implement the properties both shown in Table 17 and Table 18. |

Table AI\_SceneTDQuality properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the TD quality object. | “SceneTDQuality” | Mandatory |
| labelClassCorrectness | Correctness of the label class in the EO training dataset. | DQ\_ThematicClassficationCorrectness [0..1] | Optional |
| classBalanceDegree | Degree of class balance of the EO training dataset. | AI\_ClassBalanceDegree [0..1] | Optional |

Example:

{

“type”: “SceneTDQuality”,

“scope”: “WHURS19 training dataset”

“labelClassCorrectness”: {

“measure”: “Percent of correctly scene label classes”,

“evaluationMethod”: “Compare sampled labels against the ground truth and calculate the accuracy percent”,

“result”: “99 percent”

},

“classBalanceDegree”: {

“measure”: “Degree of label class balance”,

“evaluationMethod”: “Count the number of labels in each class and calculate the coefficient of variation”,

“result”: “0.85”

}

}

An AI\_ObjectTDQuality object is encoded as a JSON object with properties both shown in Table 17 and Table 19.

|  |  |
| --- | --- |
| Requirement | /req/ai-td-quality/object-td-quality  Each AI\_ObjectTDQuality object shall implement the properties both shown in Table 17 and Table 19. |

Table AI\_ObjectTDQuality properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the TD quality object. | “ObjectTDQuality” | Mandatory |
| labelClassCorrectness | Correctness of the class of the labelled objects in the EO training dataset. | DQ\_ThematicClassficationCorrectness [0..1] | Optional |
| labelCompletenessOmission | Omission information of the labelled objects in the EO training dataset | DQ\_CompletenessOmission [0..1] | Optional |
| labelCompletnessCommission | Commission information of the labelled objects in the EO training dataset. | DQ\_CompletnessCommission [0..1] | Optional |
| labelPositionalAccuracy | Positional accuracy of the labelled objects in the EO training dataset. | DQ\_PositionalAccuracy [0..1] | Optional |
| classBalanceDegree | Degree of class balance of the labelled objects in the EO training dataset. | AI\_ClassBalanceDegree [0..1] | Optional |

Example:

{

“type”: “ObjectTDQuality”,

“scope”: “DOTA-v1.5 training dataset”

“labelClassCorrectness”: {

“measure”: “Percent of correctly object label classes”,

“evaluationMethod”: “Compare sampled labels against the ground truth and calculate the accuracy percent”,

“result”: “99 percent”

},

“labelCompletenessOmission”: {

“measure”: “Percent of omission labels”,

“evaluationMethod”: “Compare sampled labels against the ground truth and calculate the omission percent”,

“result”: “1 percent”

},

“labelCompletenessCommission”: {

“measure”: “Percent of commission labels”,

“evaluationMethod”: “Compare sampled labels against the ground truth and calculate the commission percent”,

“result”: “1 percent”

},

“labelPositionalAccuracy”: {

“measure”: “Percent of accuracy of label positions”,

“evaluationMethod”: “Compare sampled labels against the ground truth and calculate the positional accuracy percent”,

“result”: “98 percent”

},

“classBalanceDegree”: {

“measure”: “Degree of label class balance”,

“evaluationMethod”: “Count the number of labels in each class and calculate the coefficient of variation”,

“result”: “0.85”

}

}

An AI\_PixelTDQuality object is encoded as a JSON object with properties both shown in Table 17 and Table 20.

|  |  |
| --- | --- |
| Requirement | /req/ai-td-quality/pixel-td-quality  Each AI\_PixelTDQuality object shall implement the properties both shown in Table 17 and Table 20. |

Table AI\_PixelTDQuality properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the TD quality object. | “PixelTDQuality” | Mandatory |
| labelClassCorrectness | Correctness of the class of the labelled pixels in the EO training dataset. | DQ\_ThematicClassficationCorrectness [0..1] | Optional |
| labelCompletenessOmission | Omission information of the labelled pixels in the EO training dataset | DQ\_CompletenessOmission [0..1] | Optional |
| labelCompletnessCommission | Commission information of the labelled pixels in the EO training dataset. | DQ\_CompletnessCommission [0..1] | Optional |
| classBalanceDegree | Degree of class balance of the labelled pixels in the EO training dataset. | AI\_ClassBalanceDegree [0..1] | Optional |

Example:

{

“type”: “PixelTDQuality”,

“scope”: “GID-5C training dataset”

“labelClassCorrectness”: {

“measure”: “Percent of correctly pixel label classes”,

“evaluationMethod”: “Compare sampled pixel labels against the ground truth and calculate the accuracy percent”,

“result”: “99 percent”

},

“labelCompletenessOmission”: {

“measure”: “Percent of omission pixel labels”,

“evaluationMethod”: “Compare sampled pixel labels against the ground truth and calculate the omission percent”,

“result”: “1 percent”

},

“labelCompletenessCommission”: {

“measure”: “Percent of commission pixel labels”,

“evaluationMethod”: “Compare sampled pixel labels against the ground truth and calculate the commission percent”,

“result”: “1 percent”

},

“classBalanceDegree”: {

“measure”: “Degree of label class balance”,

“evaluationMethod”: “Count the number of labels in each class and calculate the coefficient of variation”,

“result”: “0.85”

}

}

## Requirements class: AI\_TDChangeset

This Requirements class defines a JSON encoding for AI\_TDChangeset module, which is based on the current version of the UML model presented in the TrainingDML-AI Part1: Conceptual Model Standard.

|  |  |
| --- | --- |
| **Requirements class** | |
| /req/ai-td-changeset | |
| Dependency | JSON |
| Dependency | /req/base/json-base-type |
| Dependency | /req/base/iso-metadata-type |
| Dependency | /req/td-training-data |
| Requirement | /req/ai-td-changeset/td-changeset |

An AI\_TDChangeset object is encoded as a JSON object with properties shown in Table 21.

|  |  |
| --- | --- |
| Requirement | /req/ai-td-changeset/td-changeset  Each AI\_TDChangeset object shall implement the properties shown in Table 21. |

Table AI\_ TDChangeset properties

|  |  |  |  |
| --- | --- | --- | --- |
| **JSON Property** | **Definition** | **Data type and values** | **Obligation** |
| type | Type of the TD changeset object. | “TDChangeset” | Mandatory |
| id | Identifier of the changeset. | CharacterString [1..1] | Mandatory |
| datasetId | Identifier of the training dataset the changeset belongs to. | CharacterString [1..1] | Mandatory |
| changeCount | Total number of changed training samples. | Int [1..1] | Mandatory |
| createdTime | Created time of the changeset. | DateTime [0..1] | Optional |
| add | Added training samples. | AI\_TrainingData [0..\*] | Optional |
| modify | Modified training samples. | AI\_TrainingData [0..\*] | Optional |
| delete | Deleted training samples. | AI\_TrainingData [0..\*] | Optional |

Example:

{

“type”: “TDChangeset”,

“id”: “changeset-dota\_v1.5”,

“datasetId”: “ota\_v1.5”,

“createdTime”: “2019”,

“changeCount”: 135,

“add”: [..],

“modify”: [..],

“delete”: [..],

}

1. Abstract Test Suite (Normative)
   1. Introduction

Conformance is tested using the JSON Schema document which formalize the requirements described above.

* 1. Conformance class: base

This conformance class tests that occurrences of the basic types are encoded according to the requirements.

|  |  |  |
| --- | --- | --- |
| Conformance Class | /conf/base | |
| Requirements | /req/base | |
| Dependency | A JSON Schema Validator | |
| Test | /conf/base/json | |
| Requirement | /req/base/json-base-type/json |
| Test purpose | Verify that the document is well-formed JSON. |
| Test method | Load the document in a JSON validator.  Pass if no errors reported. Fail otherwise. |
| Test type | Capability |
| Test | /conf/base/type | |
| Requirement | /req/base/json-base-type/data-time, /req/base/json-base-type/named-value, /req/base/json-base-type/url, /req/base/json-base-type/generic-attribute, /req/base/iso-metadata-type, /req/base/iso-quality-type, /req/base/geospatial-type |
| Test purpose | Verify that the related values and objects are encoded using the specified property names and structures. |
| Test method | Validate the JSON instance document using the appropriate object definition from the TraningDML-AI.json JSON Schema.  Pass if no errors reported. Fail otherwise. |
| Test type | Capability |

* 1. Conformance class: AI\_TrainingDataset

This conformance class tests the training dataset object is encoded according to the requirements.

|  |  |  |
| --- | --- | --- |
| Conformance Class | /conf/ai-training-dataset | |
| Requirements | /req/ai-training-dataset | |
| Dependency | A JSON Schema Validator | |
| Test | Test purpose | Verify that the training dataset object is encoded using the specified property names and structures. |
| Test method | Validate the JSON instance document using the appropriate object definition from the TraningDML-AI.json JSON Schema.  Pass if no errors reported. Fail otherwise. |
| Test type | Capability |

* 1. Conformance class: AI\_TrainingData

This conformance class tests the training data objects are encoded according to the requirements.

|  |  |  |
| --- | --- | --- |
| Conformance Class | /conf/ai-training-data | |
| Requirements | /req/ai-training-data | |
| Dependency | A JSON Schema Validator | |
| Test | Test purpose | Verify that the training data objects are encoded using the specified property names and structures. |
| Test method | Validate the JSON instance document using the appropriate object definition from the TraningDML-AI.json JSON Schema.  Pass if no errors reported. Fail otherwise. |
| Test type | Capability |

* 1. Conformance class: AI\_Task

This conformance class tests the task objects are encoded according to the requirements.

|  |  |  |
| --- | --- | --- |
| Conformance Class | /conf/ai-task | |
| Requirements | /req/ai-task | |
| Dependency | A JSON Schema Validator | |
| Test | Test purpose | Verify that the task objects are encoded using the specified property names and structures. |
| Test method | Validate the JSON instance document using the appropriate object definition from the TraningDML-AI.json JSON Schema.  Pass if no errors reported. Fail otherwise. |
| Test type | Capability |

* 1. Conformance class: AI\_Label

This conformance class tests the label objects are encoded according to the requirements.

|  |  |  |
| --- | --- | --- |
| Conformance Class | /conf/ai-label | |
| Requirements | /req/ai-label | |
| Dependency | A JSON Schema Validator | |
| Test | Test purpose | Verify that the label objects are encoded using the specified property names and structures. |
| Test method | Validate the JSON instance document using the appropriate object definition from the TraningDML-AI.json JSON Schema.  Pass if no errors reported. Fail otherwise. |
| Test type | Capability |

* 1. Conformance class: AI\_Labeling

This conformance class tests the labeling objects are encoded according to the requirements.

|  |  |  |
| --- | --- | --- |
| Conformance Class | /conf/ai-labeling | |
| Requirements | /req/ai-labeling | |
| Dependency | A JSON Schema Validator | |
| Test | Test purpose | Verify that the labeling objects are encoded using the specified property names and structures. |
| Test method | Validate the JSON instance document using the appropriate object definition from the TraningDML-AI.json JSON Schema.  Pass if no errors reported. Fail otherwise. |
| Test type | Capability |

* 1. Conformance class: AI\_TDQuality

This conformance class tests the TD quality objects are encoded according to the requirements.

|  |  |  |
| --- | --- | --- |
| Conformance Class | /conf/ai-td-quality | |
| Requirements | /req/ai-td-quality | |
| Dependency | A JSON Schema Validator | |
| Test | Test purpose | Verify that the TD quality objects are encoded using the specified property names and structures. |
| Test method | Validate the JSON instance document using the appropriate object definition from the TraningDML-AI.json JSON Schema.  Pass if no errors reported. Fail otherwise. |
| Test type | Capability |

* 1. Conformance class: AI\_TDChangeset

This conformance class tests the TD changeset objects are encoded according to the requirements.

|  |  |  |
| --- | --- | --- |
| Conformance Class | /conf/ai-td-changeset | |
| Requirements | /req/ai-td-changeset | |
| Dependency | A JSON Schema Validator | |
| Test | Test purpose | Verify that the TD changeset objects are encoded using the specified property names and structures. |
| Test method | Validate the JSON instance document using the appropriate object definition from the TraningDML-AI.json JSON Schema.  Pass if no errors reported. Fail otherwise. |
| Test type | Capability |

1. Example (Informative)
   1. WHU-RS19 dataset

WHU-RS19 dataset is widely used in scene classification of remote sensing images. It is collected from Google Earth, and has 19 classes, i.e., airport, beach, bridge, commercial, desert, farmland, football field, forest, industrial, meadow, mountain, park, parking, pond, port, railway station, residential, river, and viaduct. Each class contains around 50 images, with the image size 600×600 and the resolution 0.5m.

An example of JSON encoding of the WHU-RS19 dataset following the TrainingDML-AI JSON encoding can be found in <https://gitlab.ogc.org/ogc/TrainingDML-AI/-/blob/master/use-cases/examples/WHU-RS19.json>.

* 1. DOTA-v1.5 dataset

DOTA-v1.5 dataset is a large-scale dataset for object detection in aerial images. The image sources of the dataset include Google Earth, Gaofen-2, and Jilin-1 provided by China Resources Satellite Data Center. The 16 classes in DOTA-v1.5 are plane, ship, storage tank, baseball diamond, tennis court, basketball court, ground track field, harbor, bridge, large vehicle, small vehicle, helicopter, roundabout, soccer ball field, swimming pool, and container crane. Compared with other aerial image object detection datasets, the dataset has the largest number of classes. The images in the dataset have various image sizes (from 800×800 to 2000×2000) and resolutions (Google Earth/0.1m-1m, Gaofen-2/1m, Jilin-1/0.72m).

An example of JSON encoding of the DOTA-v1.5 dataset following the TrainingDML-AI JSON encoding can be found in <https://gitlab.ogc.org/ogc/TrainingDML-AI/-/blob/master/use-cases/examples/DOTA-v1.5.json>.

An encoded changeset example between the DOTA-v1.0 and DOTA-v1.5 datasets following the TrainingDML-AI JSON encoding can also be found in <https://gitlab.ogc.org/ogc/TrainingDML-AI/-/blob/master/use-cases/examples/DOTA-v1.5-changeset.json>.

* 1. KITTI 2D object detection dataset

KITTI 2D object detection dataset is a novel open-access dataset and benchmark for road area and ego-lane detection. It consists 7481 annotated training images of high variability from the KITTI autonomous driving platform by 2 PointGrey Flea2 color cameras, capturing a broad spectrum of urban street views and road scenes. The 8 classes in KITTI 2D object detection dataset are car, van, truck, pedestrian, person\_sitting, cyclist, tram, and misc. Compared with other street view object detection datasets, this dataset compresses diverse scenarios and captures real-world traffic situations, ranging from freeways over rural areas to inner-city scenes with many static and dynamic objects.

An example of JSON encoding of the KITTI 2D object detection dataset following the TrainingDML-AI JSON encoding can be found in <https://gitlab.ogc.org/ogc/TrainingDML-AI/-/blob/master/use-cases/examples/KITTI.json>.

* 1. GID dataset

GID dataset is one of start-of-art land cover classification datasets, which has a large spatial coverage covering many provinces in China with a relatively high spatial resolution (2m). GID has two sets. One is the GID-5C. It has 150 images (image size 7200×6800) that are classified into 5 land cover classes. The other one is GID-15C. The images from GID-5C are sliced into 30,000 patches in GID-15C, which have three types of patch sizes (56×56, 112×112, 224×224) and are classified into 15 land cover classes.

An example of JSON encoding of the GID-5C dataset following the TrainingDML-AI JSON encoding can be found in <https://gitlab.ogc.org/ogc/TrainingDML-AI/-/blob/master/use-cases/examples/GID-5C.json>.

* 1. Toronto3D dataset

Toronto3D dataset is a large urban outdoor point cloud dataset for segmentation collected by the Mobile Laser Scanning System. The dataset covers about 1 km of scene streets in Toronto, including four areas named L001, L002, L003, and L004, with a total of 78.3 million points. Each point in this dataset has 10 attributes representing the 3D position, RGB color, intensity, GPS time, scan angle rank, and category, respectively. This dataset has eight categories, including road, road mark, natural, building, utility line, pole, car, and fence.

An example of JSON encoding of the Toronto3D dataset following the TrainingDML-AI JSON encoding can be found in <https://gitlab.ogc.org/ogc/TrainingDML-AI/-/blob/master/use-cases/examples/Toronto_3D.json>.

* 1. WHU-Building dataset

WHU-Building dataset is a change detection dataset collected from the Land Information New Zealand Data Service. The dataset is composed of images (with the resolution 0.2m) in 2012 and 2016, covering 20.5 km2. It includes 12,796 and 16,077 buildings respectively in 2012 and 2016.

An example of JSON encoding of the WHU-Building dataset following the TrainingDML-AI JSON encoding can be found in <https://gitlab.ogc.org/ogc/TrainingDML-AI/-/blob/master/use-cases/examples/WHU-building.json>.

* 1. California change detection dataset

California Change Detection Dataset is composed of two images and a label image. The first image is a Landsat 8 acquisition covering Sacramento County, Yuba County and Sutter County, California, on 5 January 2017. It has nine channels covering the spectrum from deep blue to short-wave infrared, plus two long-wave infrared channels. The second image was acquired on 18 February 2017 by Sentinel-1A over the same area after the occurrence of a flood. The image is recorded in polarisations VV and VH, and augmented with the ratio between the two intensities as a third channel. All these channels are log-transformed.

An example of JSON encoding of the California change detection dataset following the TrainingDML-AI JSON encoding can be found in <https://gitlab.ogc.org/ogc/TrainingDML-AI/-/blob/master/use-cases/examples/UiT_HCD_California_2017.json>.

* 1. WHU MVS dataset

WHU MVS dataset is a synthetic aerial dataset created for large-scale and high-resolution Earth surface reconstruction. The basic training sample of the dataset is a multi-view unit consisting of five aerial images, and their corresponding depth maps are taken as ground truth. There are total 5680 pairs of five-view aerial images in the dataset. All the images are simulated from a 3D surface model, which is produced by Smart3D software using Unmanned Aerial Vehicle (UAV) images and refined by manual editing.

An example of JSON encoding of the WHU MVS dataset following the TrainingDML-AI JSON encoding can be found in <https://gitlab.ogc.org/ogc/TrainingDML-AI/-/blob/master/use-cases/examples/WHU_MVS.json>.

1. Revision history (Informative)

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| Date | Release | Author | Paragraph modified | Description |
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